Subject: It's about time...
Posted by Crimson on Tue, 03 May 2005 04:24:57 GMT
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noobstories server doesn't run anything strange like that. I have the "custom crates" but only the "refill" and the "money" crates are there so they're pretty much the same as the old ones (I think the scripts.dll I have installed makes the old crates give you nothing, and when that's fixed I will disable the "new" crates. I do have weapon dropping enabled but that's the only change in tactics from pure unedited Renegade. Plus I have the sounds, of course, but those don't change the balance or strategies, that's just a bug fix. I don't do destroyed vehicles or weird crates.. I also set the starting funds to 0 to offset donations.