
Subject: Spooky's Strategy Guides: Volcano
Posted by [FoxURA](#) on Tue, 03 May 2005 00:10:35 GMT
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that does seem like a good plan.... a while back I did research on the damage of all units, and if you get about 4 or five chems, the target is toast, especially considering that chams take around 1/2 the damage from c4... or is it 1/4.... Well regardless... They supposedly take less damage from explosions, as do the flame throwers.
