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Subject: Nod Jet

Posted by [reborn](#) on Fri, 29 Apr 2005 09:19:29 GMT

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There is a Nod jet w3d file inside renegade. Has anyone ever tried making it actually usable for a modifaction?

It will drop into the game using a .dll hook or whatever method prefered, however you can't enter it and it appears to have some weird invisable box around it too.

I have only used its default presets and will try using trial error to make it work later, but if anyone knows some presets that might help, or if attaching a specific script to it to make the vehichle enterable then I would appreciate the information.

I also have the same issue with the GDI A-10 bomber.

Many thanks in advance for any help in this matter.

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