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Subject: Suggestion for CP2,to make Renegade..nice. :P  
Posted by [Kanezor](#) on Fri, 29 Apr 2005 06:34:22 GMT

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Keep in mind that huge structures really only have a place in huge (32+ players) games. If you place a nuke in the furthest corner in the lowest room in the hand, the enemy may never even have a chance to find it, let alone disarm it... Now while that may be enticing to some players, let's at least try to be fair here, don't you think?

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