
Subject: yes

Posted by [ohmybad](#) on Thu, 17 Apr 2003 21:33:52 GMT

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Yes you can use a-10s and gunboats you have to attach them together(they are flying) using this script:

```
-1 Create_Object, 1, "V_NOD_cargop_sm"  
-1 Play_Animation, 1, "V_NOD_cargop_sm.M_cargo-drop_sm", 0  
-1 Play_Audio, "C130_IDLE_02", 1, "Cargo"  
-360 Destroy_Object, 1  
  
-300 Create_Real_Object, 4, "CnC_Nod_Apache"  
-300 Attach_Script, 4, "M00_Disable_Physical_Collision_JDG", ""  
  
-331 Create_Real_Object, 5, "M01_GDI_Gunboat"  
-331 attach_to_bone, 5, 4, "wheelp01"
```

sorry but i cant find or remember what you use for the a-10
