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Subject: Unleashed mod

Posted by [BlazeDragoon](#) on Wed, 27 Apr 2005 20:30:42 GMT

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Yea I already know making balance takes awhile and in a sense if you can call it a plug and play mod it kinda is? Well anyways most of the ren2 models are still to much polys but they are all lowered from the original ones by alot. Yea the textures on the are kinda not so well either, atm I'm not focused on making it pretty but making it have fun gameplay. I might redo the models sometime soon, not sure yet but I plan on it. Also I'm working on adding maps already, and working on getting a mapper as well. The mod I will somewhat agree with you doesn't look exactly pretty, but has fun gameplay as far as I have heard from everyone has played, most of all in 12+ player games. I do not plan on adding the kirov either.

Well what I mostly ask is that you at least give it a try most of all in a 8+ game if I get the mod active again. Anyways anyone have any questions or what makes the mod good?

Also one thing about the mod is..it has everything renegade has pretty much+more so it can't suck all that much, can it:P?

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