Subject: lights on vehicle (conquest winter)
Posted by SomeRhino on Thu, 17 Apr 2003 21:06:38 GMT

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Dynamic lighting isn't possible in Renegade. I've gotten dazzles to work on vehicles, but not true headlights. Adjust your monitor's brightness or Renegade's brightness settings to fix the lighting. It's my fault for having my brightness way up when I made the map, but I don't think it necessitates a new version.