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Subject: Mining the Harvester

Posted by [Â®](#) on Mon, 25 Apr 2005 02:43:53 GMT

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But, 30 remote mines on a guy going off all at the same time at an mct? I wonder what that would do. If you could put 30 remote mines on a cloaker, and have him stand beside an mct and it kill the building, that would be worthwhile. The problem is whether or not the mines would dissappear on him like they do most of the time when you get so far from your base. I'm not sure if they're actually invisible to the enemy as well though.

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