
Subject: To The Modders Out There.....

Posted by [Madtone](#) on Thu, 17 Apr 2003 06:22:28 GMT

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Whos up to the modeling challenge???

i got bored at work so i wanna see who can prove themselves to be a good modelers and texturers.

here my challenge.

You must Pick 2, i repeat 2 models from my upoloded models on the ModX and you must optimize them and texture them to enhance performance and looks in Renegade.

You must achieve the lowest amount of polygons and still try to make it look exceptional and as good as possible in game.

So, pick 2 models and optimize them and then skin/texture them.

Maybe if its ok with Crimson/Blazer we could arrange for them to have some kind of award on the boards or something???. (Crimmy and/or Blazer please reply here)

Now you have until 25th of April to complete the challenge and email screenies of the poly count and either an in game screenie of the models OR a render.

Email your renders/screenies to Madtone87@hotmail.com.

Lets make this a fun event

There ya go!!

if you got any questions reply here.
