

---

Subject: Brenbot not important anymore?

Posted by [Renx](#) on Mon, 18 Apr 2005 19:57:10 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Basicly I'm just wondering why all of a sudden has Brenbot been pushed to the back of the pile, when it's the most important thing BHS produces. 90% or more of all Renegade players use Brenbot, either directly or indirectly.

Some of us would like to have working commands and features, fixes for no name and hostname exploits, commands for new console commands and features, rather than a patch that only puts even more strain on the FDS(not knocking the usefullness of CPs, I just don't think they compare...). It's a pain to have to restart brenbot every second time you look at it because it's using 40% of the cpu, or it's spamming renguard messages and knocking the size of renguard.log up by a mb every minute. I won't bother going on.

The least that could be done is to get a version out the door that will let server admins customize their own brenbot commands(which was promised how long ago.). That would help a lot.

---