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Subject: scripts.dll 2.1 is out

Posted by [Naamloos](#) on Mon, 18 Apr 2005 18:42:44 GMT

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Thats everything in the file.

I'm just wondering but maybe the new scripts don't work with SP2 (windows XP service pack 2) since it already fucks up renegade.

I have an older version of the scripts now and the crashing/freezing happens a lot less. It crashes/freezes on all maps at random times (often every 10 minutes or so) with 2.1.

So maybe it's just windows not knowing what to do with the newest scripts?

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