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Subject: Community Matches

Posted by [Spoony\\_old](#) on Sun, 17 Apr 2005 10:57:30 GMT

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flyingfoxwith a ping of 600 and SFPS of 10, I would have to pass that opportunity by.. what was going on with the server?

That was my bad...

We had problems with our server PCs which we only got fixed about ten minutes before the game... so we didn't use the server we planned on using. So naturally I forgot to disable hyperthreading and those stupid-ass crates, weapons drop, etc.

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