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Subject: SSAOW/brenbot.cfg Extended Config For !donate ?

Posted by [dead6re](#) on Tue, 12 Apr 2005 17:41:09 GMT

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the options would be hard to code. But you could do a msg like:

EnableDonate - "Unable to donate: The server has disabled voting"

MaxDonate - "Unable to donate: You have reached the maxium donations for this map"

MaxTurns - "Unable to donate: You have already donated x ammount of turns, please wait until the next map to donate again"

RefineryDependent - "Unable to donate: Ref is not dead"

Timer/Interval - "Unable to donate: Timeout has not yet been reached (x mins/secs remaining)"

And about donating health, illd rather have shield anyday. Shield PWN health.

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