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Subject: Field Starting

Posted by [flyingfox](#) on Mon, 11 Apr 2005 16:27:24 GMT

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You immediately take the main entrance to the field, moving through the back till you see the harvester coming. You then go onto the tiberium and plant your c4. it's important to use a soldier because there will be people on the other side with the same idea as you, and an engineer will die quickly. consider discriminating against grenadiers because they're the most troublesome at this point. Though, eagle-eyed GDIs will attack you with their superiour rifles and win if you don't have an edge.

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