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Subject: Core Patch 2 Map Poll #1

Posted by [Crimson](#) on Sun, 10 Apr 2005 06:39:40 GMT

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Yes, I thought Gigantomachy was a great concept and well put-together visually, but in gameplay it just didn't work out. The bases ended up way to difficult to infiltrate and it made for every game to just be a death match.

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