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Subject: A Few questions

Posted by [tarsonis9](#) on Wed, 16 Apr 2003 20:15:39 GMT

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I have found in a lot of the games i host (sniping on big flying maps, with heli trans allowed) i get a n00b for every 3 or 4 players that join. I have tried policing the maps in an orca, but lo and behold, i am shot down. I have an invisible Orca script, but for some reason i can't make it indestructable. If anyone has a way to do this, any help would be appreciated.

Second thing, how do I give someone admin power in a game (other than the host) so I can have a person on opposing team to find the rule-breaker, or their beacon, and kick them without needing to ask me.

Finally, and i know this is gonna be hard to answer, but is it possible to host a game on a Unix system? as I have a Sparc station 10 with Unix, and it would make a great server if I could figure out how.

Thank you for your time

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