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Subject: 3 things involving scripts:

Posted by [Sidewinder3](#) on Thu, 07 Apr 2005 04:02:16 GMT

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1. Is there a script that makes a lot of aircraft fly around, like in mission 1?
2. Is there a script that makes engineers repair buildings?
3. What script do you use to make orcas/apaches follow a waypath?

I know... i AM a noob. example: i spelled n00b like "noob" :rolleyes:

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