

---

Subject: CorePatch feature request

Posted by [Jzinsky](#) on Sun, 03 Apr 2005 14:40:07 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Would it be as well to make sure that the chat stays for say 10 seconds, no matter what. Then if there's too much chat going on instead of filling the screen could be queued?

---