Subject: Fix tankwreck bug.
Posted by IRON FART on Fri, 01 Apr 2005 23:27:13 GMT

View Forum Message <> Reply to Message

I don't know if this is a bug also, but it should be fixed anyway:

I've played on a few servers running CP!. A GDI tank gets destroyed, but it can still be repaired and saved. On those servers I played on, you could never save a Nod tank.

I don't know how this became the case, but CP2 hould be fixed so if saving destroyed vehicles (I don't know the proper name for it) is enabled, it is enabled for both sides.