
Subject: Fix tankwreck bug.

Posted by [Spoony_old](#) on Fri, 01 Apr 2005 22:14:42 GMT

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just make the wrecks neutral.

this would fix two problems: the one de7 and zeph mentioned where players pointwhore off them, and the fact if an enemy steals one of your tanks and you wreck it, you can't destroy the wreck.
