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Subject: Can't kill all Nod buildings, Need some help.  
Posted by [Ingrownlip](#) on Wed, 16 Apr 2003 07:06:20 GMT  
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Nah, thanks for the help guys but I did all that already.

I finally got it working by using "Save As...", Deleting all previous info/files, and then removing every building controller. Testing the map so there aren't any buildings. (There were two still for GDI and 1 for Nod) Doing the "Save as..." again and then FINALLY they disappeared!

I'm really stumped on what caused this. But it's working now so I guess thanks for trying to help.

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