
Subject: Ramjet

Posted by [Spoony_old](#) on Wed, 30 Mar 2005 21:40:50 GMT

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zunnieEatMyCarYou know what is ironic? the n00bjet reloads faster then the regular Sniper Rifle...

This can be changed, PROBABLY serverside as well (not sure).

Only "bug" that would occur:

The "reloading animation" finishes on the Player screen and appears as if he can he can fire again. But in fact he gotto wait a bit longer be4 being able to fire again...

not a problem, half the time the enemy shoots when they appear to be reloading anyway.
