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Subject: Command & Conquer Coming to PSP  
Posted by [PiMuRho](#) on Tue, 29 Mar 2005 15:46:25 GMT  
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I'd love to know how Westwood Studios commented on anything, when they haven't existed in any form for several years.

"I'm prepared to make the necessary move."  
A personal quote? From who, exactly?

Why would the games have to be totally revamped for the UMD architecture? UMD is the storage format, not the console architecture.

Also, any RTS that has to be controlled with anything other than a mouse is going to FAIL. I'm looking at you, C&C N64. There's a reason why EA didn't whip out an Xbox port of Generals - the control paradigm doesn't work without a mouse.  
The exception to this would, ironically, be the DS. Touchscreen/stylus would be an almost perfect way to play an RTS.

Or, in other words, the article is fake or horribly incorrect.

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