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Subject: FAO Crimson/Blazor

Posted by [Madtone](#) on Wed, 16 Apr 2003 02:05:53 GMT

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General Havoc There sure is a lot of your models there. Some of the vehicles would work great if someone could skin and bone them. I could probably figure out the boning bit but U/WV unwrap just confuses me as soon as I look at it. Great work, keep the models coming

\_General Havoc

hey General Havoc, i have a made a tutorial on U/WV Unwrapping already, take a look at the extremely helpful sticky post Blazor made at the top, it has all the tutorials you need and if you scroll down far enough you will find my tutorial!!!

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