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Subject: Renguard cannot initialize!!!(With SS)

Posted by [zunnie](#) on Mon, 28 Mar 2005 01:05:44 GMT

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1 - You must login with your Renegade nickname on WOL at least ONCE after installing RenGuard and then restart it.

2 - If you are not a WOL player but use ASE/GSA or whatever:

- Goto the options of this program and make sure that you point it to "Game.exe" and not "Renegade.exe"

Its possible that the program your using is not passing the nickname correctly to the RenGuard client, check the RenGuard window & make sure before hitting "Renegade" that you are being greeted similar to (example):

[03] Trying to connect to server #1...Connected

[03] Secure link established.

[03] Welcome to RenGuard , FMzunnie!

[03] To launch Renegade, please click 'Renegade'.

[03] WARNING: Model Textures (Skins) have been detected on your client! You will not be able to join a pure server.

Notice: Its just a 'warning' that you have skins installed (dds/tga) which are ALLOWED on roughly 99.98% of all servers out there..

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