Subject: Making a Spawn at random place
Posted by Titan1x77 on Sat, 26 Mar 2005 21:39:06 GMT
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It may help for random spawning tho...

I had this problem with KOTH Islands, where the teleporters would only go to 3 locations out of 5....I finally ended up just leaving it with 3.

But I never did try generating pathfind.