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Subject: CorePatch feature request

Posted by [Kanezor](#) on Sat, 26 Mar 2005 07:27:29 GMT

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Either that or intrude upon privacy and have the server-side core patch log the private chats (along with team and public chat, since some people aren't cool enough to keep private chat private).

It's just, here I am in a full 24 player server with people killing each other every few seconds... I ask someone where to go to be tested for cheats, take a screenshot of my question, alt-tab out to save it, and alt-tab back in just in time to see his reply go away... so I try nabbing a purchase terminal \*hoping\* server activity will die enough for me to scroll up and find his reply and take a screenshot. All of this time, he's waiting for more instructions...

And then if the game ends during this, I'm screwed anyways.

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