Subject: Report Westwood map Bugs here
Posted by zunnie on Fri, 25 Mar 2005 10:19:01 GMT
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Can you post a screenshot of the exact location spoony?

"some vis errors in the tunnel ramps for both bases as you come down in 3rd person"

What map is this? If you mean volcano: I already fixed that. Can you post
a screenshot of the location if its on a different map plz?

Any map that has elevators in them will give problems when weapon drop
is enabled. This cant be fixed
Its a hard coded thing in the Renegade engine.

I will have a look at FieldTS to try and fix the buggy from entering
the tunnels, but i will probably need Aircraftkiller his permission
to do so.
So until i have that i cant really touch it i guess.
This 'fix' can be done serverside but it does need distribution
for servers for it to apply. The server will have to run the fixed
version that is.

Not sure about the glitch area. Will have a look at it, strange
bug though lol.

Accessing purchase terminals from outside buildings wont be fixed.
Maybe at a later time but most people know about this and there
are too many divided opinions on this.

Volcano VIS glitches will be fixed, some are already fixed.
Gap in the invisible wall on volcano, didnt know about that one,
will look for it and try to fix it o.O

The base to base issues on Islands will all be fixed.

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canyonwfnuke thing can be fixed easily.
I will also fix the spots for the refineries on all maps where

you can get on top of it and 'roofnuke' on no-flying maps.