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Subject: Has Renguard been hacked?

Posted by [exnyte](#) on Thu, 24 Mar 2005 16:18:48 GMT

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Oblivion165Whats wrong with lets say hex editing it to read from \Data2 instead of \Data and copying the standard contents of renegade in \data2.

It won't work. RenGuard detects if it's executable has been tampered with. It also checks the packets it's sending out.

Doing such would result in a ban from the RG Network.

(This happened nearly the first day it was released, because someone's game.exe had a virus clamped to it. <http://www.renegadeforums.com/viewtopic.php?t=9743&highlight=>)

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