
Subject: Source files for Renegade Commando released
Posted by [Deactivated](#) on Thu, 24 Mar 2005 15:12:22 GMT
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NaamloosJust checked them but there are many missing textures. Some models also use way to many poly's, lol.

Also, there are many unknown (to me) file types. How do i open those?

Some of the textures are part of Genocide's Commando models archive. Also you might need to download the E3 2000 models pack.

Unknown files? What extension they have?
