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Subject: Single nuker in 16 vs 16 game

Posted by [flyingfox](#) on Wed, 23 Mar 2005 19:28:02 GMT

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But how will laying your timedC somewhere else get it to stop the engies disarming??

Yes the pistol is definetly the best thing to use. I use it all the time unless the beacon was placed indoors, in which case you need all the firepower to dispose of the hotties. Another good tactic to use is, immediatly after placing the beacon, fire a few shots at another building to have EVA alert that building. Say it was the barr, let EVA warn then type in F2 "BARR!!" to trick all the GDIs to go to the barr instead.

I would also say that if you see many characters and vehicles come to help disarm just let them and return to your base - you know you won't be able to kill them and save some cash keeping your SBH. you could also stick around and try to steal a vehicle.

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