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Subject: Making a Spawn at random place

Posted by [ghostSWT](#) on Wed, 23 Mar 2005 12:50:03 GMT

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I made a temp spawn, added a green key to it, made 1 on my map then Ctrl-P a few times and made 5 more.

My problem is that the key spawns at position 1 and only at position 1 unless i stand on it, then it spawns at 2.

Is there a way to make it truly random?

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