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Subject: Concerning Red Alert 3

Posted by [Nukelt15](#) on Wed, 23 Mar 2005 02:33:50 GMT

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And, seeing what EA has already done to the franchise, RA3 will be a blast-off into uncharted, empty space- making three consecutive 90 degree left turns, landing smack dab in the middle of an island in the Pacific, claiming it as a new planet, and cheering the spacecraft (modeled in part after an older craft from a completely different rival company), as the next revolution in faster-than-light travel.

Am I missing anything?

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