
Subject: 3rd Person Perspective?

Posted by [flyingfox](#) on Sat, 19 Mar 2005 21:44:31 GMT

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It would change it because if I were the buggy I could keep skipping behind your vehicle and damaging you while your med wouldn't be able to manouver nearly as quickly.... in essence, your tank would probably be killed while only getting a couple of shots on the buggy.....fancy trying it out sometime??

remember in the renegade manual, the disadvantage of the med over the light is that the light has more maneuverability? well, do you EVER see that disadvantage able to be put to use when the med driver has his camera locked to his turret? no you don't, because quite simply any vehicle is allowed to see anywhere at any time..... plus why am I running in a straight line?? because I don't see the guy, I think the coast is clear, and in any case, I don't play the game to skip from side to side like a little nancy boy in fear of lag letting some sniper shoot me before my screen catches up with him being there. That kind of gameplay sucks. Had he been using first, he'd have seen me at the same time I saw him.

I think the complaining is valid because too many people use it to their advantage, and no I never said it made you god like m8... also, an object in your way? easy, switch to first person for a few seconds to succeed in what you are trying to target around the object. The instance of an object messing up your reticle (like the little hill in the middle of complex when looking from the ground) is rare so I don't see how that's an issue
