Posted by Oblivion165 on Thu, 17 Mar 2005 08:54:35 GMT
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Hmm getting closer, the gdi humvee follows the waypath until it sees the buggy then runs into a wall and stops   the turret points at the buggy but doesnt shoot.

Oposite for the buggy tough, no waypath and is shooting the humvee.

**

I did everything upto your last step, waypath generating?? or sector generating? Well either way i did the sector gen.