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Subject: Tiberian Aftermath Update: NEW UPDATE, SEE PAGE 2

Posted by [Havoc 89](#) on Thu, 17 Mar 2005 00:39:03 GMT

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Hey guys, We finally posted another portion of the update. This times featuring remodeled vehicles Hover MRLS and Disruptor Tank. We also have a few buildings. For GDI we have the new and improved Orca Pads, where each pad is destructable for balance issues, and also includes a full interior. For Nod we have the Radar fully texturized and includes a complete interior. For weapons we have two Nod weapons, Shotgun and Pistol. Those two are extremely old models, and the modeler who made them also got fired for not having any projects completed after a very long time.

check it out here

enjoy

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