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Subject: 30 to 1- How to do it in a tank.

Posted by [Jzinsky](#) on Wed, 16 Mar 2005 18:05:25 GMT

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Dying doesn't matter, but make sure you get the beacon down first.. Both myself and my brother have turned around games by getting a flamethrower and running directly at the meds and PICs. Most people start shooting me down, so the death charge lasts a few seconds, but it's a few seconds of them not hitting your team mate's tanks. It's almost like pressing a "stop there a second" button, letting your team have a few good shots until the attention is turned back on them.

Of course a good player would be able to run me down without breaking fire, but it doesn't happen too often.

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