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Subject: OT: Yahoo! vs. XFire

Posted by [Jaspah](#) on Mon, 14 Mar 2005 01:56:59 GMT

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flyingfoxj4sp, or jasp, would you be in a clan that plays that many games that you need this program? I used to be in a call of duty clan( [xXx] )that also played unreal tournament 04, and even then it was shitty to try and get a game going in UT because people couldn't be arsed with 2 games as a clan. I think we even played 3 games at one point...

xfire is a silly program that you don't need unless you game too much. the only thing of any importance is the messaging people in games, but even then it's worthless. just message your damn friends on MSN and have them tell you what game they are in; not a problem if your friends don't lack discipline and check their MSN every now & then. lol do you even require that your friend is logged in to XFIRE for you to message them? all MSN has to do is add a function that lets the msn new message alert.wav be hearable while the target has a fullscreen 3D game running, and they have a program better than this one.

and wow a server browser, like we don't already have one that the others inherit their functionality from.

If you want to minimize your game, get the server's IP, message them... but may not work if they don't minimize too, then waste 2 minutes trying to maximize again, be my guest.

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