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Subject: The mod you all love !

Posted by [icedog90](#) on Sun, 13 Mar 2005 04:30:11 GMT

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Here's the constructive criticism you're looking for:

Those two animations are pretty good, but I'd say the first one looks kind of "floaty", meaning it looks like there isn't much gravity; a common issue many animators have to look out for.

And as for the Mammoth MKII animation, it moves properly and there seems to be a good balance of gravity. However, the legs shouldn't move two at a time, but should move unevenly two at a time. Try watching the cinematic in Tiberian Sun of the Mammoth demolishing a Nod base.

AuroraX0Also, I like how the round case ejection port is on the wrong side of the gun, This must be because all you masocistic Reborn players love being hit in the side of the face by shell casings when you fire your weapons.

Incase you haven't noticed, CSS has those on the wrong side too.

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