
Subject: Teleporter Question

Posted by [General Havoc](#) on Mon, 14 Apr 2003 22:41:03 GMT

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Yeah it's a problem that i mentioned in my tutorial. I have two teleporter tutorials, one tells you how to use the script in general teleporting to arrows or an XYZ location. Read my modified version that features Halo's teleporters, it shows you how to use spawners to avoid the problem that you are encountering. Here is the link <http://www.nodnl.net/telep/index.html> . Also check out the rest of <http://www.nodnl.net> we have a few other useful tutorials. Hope this helped you.

_General Havoc
