
Subject: Obelisk Object

Posted by [obelisk70](#) on Thu, 10 Mar 2005 04:15:15 GMT

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I wanted to try to make the obelisk an Object rather than terrain. But when i place a obelisk controller on the an object it keeps shooting after the obelisk of light blows up either that or it will just keep shooting in one direction.
Does anybody know how to fix this?
