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Subject: RenRevolver

Posted by [Doitle](#) on Wed, 09 Mar 2005 13:32:51 GMT

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It's in 3dsm format. I can export to .3ds which you can export in Gmax. Its just a matter of rotating a bit and making a box and naming it something. I can't remember how to even do it anymore. I used to do it way back.

Here:

<http://doitle.miikrr.com/colt1851.3DS>

Have a look at it.

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