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Subject: Best Character?

Posted by [Jzinsky](#) on Tue, 08 Mar 2005 01:10:40 GMT

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There was this one time, on Field, that Nod kept on rushing with waves of stanks. I just sat inside the Agt with Mobius blasting the living hell out of it all.

My two penneth is thus:

P2P : Patch / LCG

Death charge : Flame/chem (all they can see is this big flame, quite hard to actually kill you, but they do eventually)

Tanks (long range) Pic or Rav

Tanks (close range) Mendoza/ Mobius or LCG/ Patch (money dependent)

Base defence (aside from Engy's) Mobius/Mendoza. Snipers are good before they actually get into the base.

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