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Subject: Another request

Posted by [Kanezor](#) on Tue, 08 Mar 2005 00:39:32 GMT

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When I have a load of extra cash on hand, I generally try to give extra amounts to people who just joined the game, or are low because they keep dying. I only wish other players would do the same when I join and I see the top people have 4k credits with no deaths, and I start out with zero, and our refinery (or war factory/airstrip and harvester) is dead.

It'd be nice if BRenBot could keep track of that, and perhaps automatically recommend people from donating a lot money. Maybe even change their automatic join message to something like "Try not to abuse XYZ player's bank, he's given away 123 amounts of extra credits!" or perhaps "Don't donate to XYZ, he's taken 123 credits from other players and hasn't shared back!".

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