
Subject: Breaking News Regarding RenAlert!
Posted by [Jecht](#) on Mon, 07 Mar 2005 19:03:46 GMT
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How about we make renegade better and keep upgrading it rather than making a whole new mod no one plays for more than a week. How about we do code to lower the firepower of the MRL but make it home in on targets, or implement a sniper reticle all can use with no green crap but the scope shadow still in place so noone bitches about clearscope anymore. Or make new ubergood maps in a core patch that take a good amount of thought into them and need strategy to beat like the original WW maps? No offense AK, but I think WW left those maps out for a reason, and I know your map making skills could be put to good use making new maps and putting them into a CP.
