
Subject: Breaking News Regarding RenAlert!
Posted by [glyde51](#) on Sun, 06 Mar 2005 23:58:12 GMT
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Quote: It looks like we're going to switch over to the Battlefield 2 engine. It's graphically superior to Source and is also more user friendly. In addition to this, it supports vehicles for online play and also has heightmap terrain generation.

I have nothing to say.
