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Subject: Tiberian Aftermath Update: NEW UPDATE, SEE PAGE 2

Posted by [Havoc 89](#) on Thu, 03 Mar 2005 16:34:14 GMT

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The character models look a lot like one another because they were both modeled from SpartnII. He made the GDI and Nod solders for Reborn and TA. But they are two different models.

3rd person would be difficult. You can change the camara to third person view but you wont see the crossair, and you will have difficulty aiming.

The bottem left is your health Bar, and if you are in a vehicle it's health would appear right beside it.

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