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Subject: Your opinion on textures?

Posted by [SuperMidget](#) on Thu, 03 Mar 2005 13:01:58 GMT

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When do you apply textures to your project?

I ask because this could give me some insight on how maps are done the fastest with best results

So...

Verrrry last thing

I place them throughout the project timeline

As I go (eg plane is made > editble mesh > edit shape > texture)

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