
Subject: LevelEdit Sounds + Lighting Help
Posted by [Slash0x](#) on Tue, 01 Mar 2005 15:05:15 GMT
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Why don't you just search the top bar where it says...
File Edit View Object Vis Pathfinding "LIGHTING".....

Open your eyes, most likely it's there. Most programs are built to make it easy for the client that is using it... :rolleyes:

As for sounds, press buttons (like the "make" button), edit a few, trail and error works just as good here as it does with everything else.
