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Subject: C&C Reborn: Umagon

Posted by [Sir Phoenixx](#) on Mon, 28 Feb 2005 13:53:23 GMT

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In the second image the neck doesn't look like it's connected to the body, they either need to be given correct smoothing groups to match the body, or connected to the body with correct smoothing groups.

The vest and the arm pad/straps need to be extruded and made to actually look like they're on her, instead of part of her skin. Also, the arm pad takes up too much space on the arm, and in the drawing it looks like it's supposed to be some gun holster.

It looks alright, it just needs more work.

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